MA Drawing: **Learner Agreement Sheet**

Unit: 2   Name: Sepideh Khalili

Overall aims and objectives

- The opportunity to obtain a better insight into the relationship between digital technology and art.
- Transforming my digital skills in 3D modeling software more towards physical installations.
- Expanding my knowledge and ability to make/craft my practice narrative into a tangible experience.
- Learning how I can benefit from digital motion pictures technique into my practice in order to add another layer of complexity.

What is your plan and rationale for both your practice and research within this unite and how do you think that they support each other?

- To gain a solid foundation for my research I want to look at different artists with different approaches to art especially those who are expressing their political, geopolitical and social issues in their works.
- Looking at other disciplines and analyze their thinking methods in their own fields is a new angel for my research that it could be a path to collect data for my idea of coding and processing in my drawing practice.
- The theory and research will shape my practice direction in a way how to incorporate new data into my initial idea of displacement and translate them into my drawings.
- My practice would not be separated from my research; I want to construct a concrete discourse to support my practice.

What background research will you undertake to help you formulate this proposal?

- Exploring my Iranian culture is the first step in the search for finding inner harmony and unity which is one of my interests to reveal it in my drawings. Also my own experience of displacement is the main subject that I want to look at it more symbolically.
- My Iranian traditional background could be a potential context to extract the symbols to reflect my idea of displacement.
- Coming from a different background and having the experience of living in a multicultural society, has hosted the path to me to test the idea of creating a dialectic notion through physical and virtual features. Which I think the mixed media installations art pieces could be a great research area for my practice.

- The key meanings that I want to explore more in different works by: Ernesto Neto, Mathew Ritchie, Shirazeh Shirazeh Houshiary, Aidin Aghdashloo, and Benjamin Dillenburger.

What resources will you need to secure to carry out your proposal?

- Studio space.
- Having access to the different workshops like woodshop and 3D/2D digital Lab specially a laser cutter with a larger bed size in order to craft my drawings.
- Reading resources in different areas particularly for my data collection in other disciplines.
- External critics from other disciplines and other universities around the world could be very beneficial for my practice in this stage.

What skills do you have in this area?

- Technical skills and applied artistic expertise to create and draw in digital world.
- Graphical Presentation Skills: Adobe Photoshop, Adobe Illustrator, and Adobe InDesign.
- Making three dimensional models with different material.

What skills do you anticipate needing to acquire or develop?

- Developing more experience in using mixed media and also in coding.
- Developing my skill in critical writing.
- Achieving more understanding in reading of other scholars discourses related to my research field.